



# ACTIVITY MODULE

## GROUP ACTIVITY 01 : NAME ON A CHAIN

Duration : 1 hour

Equipment : None

Objectives :

1. To introduce oneself
2. To create a comfortable environment among students
3. To reduce shyness among students
4. To quicken interaction among participants

Implementation :

1. Facilitator and team members sit on a circle
2. Facilitator will introduce himself first and brief the rules to the team members
3. Next, the facilitator will introduce himself to the person sitting on his right. The details are as follow:
  - Real & nick name
  - Hometown
  - Hobby & interest
  - Ambition
4. After the introduction, the first team members will introduce the facilitator's name and his nick name, following the details.
5. This activity will continue until all team members have introduce themselves.

Discussion :

1. Create a discussion among the members:
  - What is your feeling when your nick name is being called by another person?
  - What is the importance of knowing other people?
2. What did you gain from the activity?
3. Facilitator reflects back the action that all team members had shown just now.

Summary :

1. Feel more comfortable when people knows your name
2. Things that are being mentioned for so many times are easily remembered
3. Knowing other people's name is the first step of friendliness
4. Reducing the shyness and awkwardness among students
5. Develop confidence of speaking in a small group

❖ To know people, we have to be friendly, confident and not only waited to be introduced by other people.

## GROUP ACTIVITY 02 : BINGO

Duration : 30 minutes

Equipment : Bingo Form (attachment)

Objectives:

1. To support members to know each other
2. To make the group members realized that there are people who share the same interest as them

Implementation :

1. The facilitator will explain that members need to move around and find the suitable friends who share the same interest as them in 3 minutes. Facilitator will distributes the Bingo form to the members and ask them to tick at least 6 hobbies that they like the most.
2. In three minutes, the members need to find the person who shares the same interest as them. Only one person may sign on any one hobby that they have ticked before.
3. Whoever managed to find all the signatures on all the six hobbies in the quickest time, is the winner. Congratulate them!
4. Facilitator then will test random members who received the signature to explain to the group who was the person who signed and introduce them to the group. Ask them the feeling of achieving all the signatures.
5. Facilitator concludes that they need to strengthen the bond of the team

Discussion :

1. Create a discussion among team members:
  - What is the feeling of having to interact with people to gain information?
  - What is the feeling of having the same interest as the others?
2. What did you gain from the activity?
3. Facilitator reflects back the action that all team members had shown just now.

Summary :

1. Knowing other people's interest is the first step of making friend.
2. Sharing the same interest develop a sense of belonging to a certain group of friends
3. Reducing the shyness and awkwardness among students

*Attachment*

## **BINGO FORM**

Planting Flowers	Playing Computer Games	Fishing	Playing Poker
Reading Books	Travelling	Jungle Trekking	Dining
Community Service	Cleaning the House	Driving Fast	Watching TV
Relaxing by the Beach	Collecting Pictures	Writing Letters and E-Mail	Photography

### **GROUP ACTIVITY 03 : MY TEAM**

Duration : 2 hours

Equipment :  
1. Manila card/white papers  
2. Magic pen/markers  
3. White clothes  
4. Coloured pens/pencils

Objectives :  
1. To develop interaction inside a group  
2. To develop problem solving skill in the given time  
3. To create cooperation in a group

Implementation :

1. Facilitator will distribute all the equipment to the group members
2. Facilitator will ask group members to:
  - a. Create a group name
  - b. Design a group logo
  - c. Create a group ethics
  - d. Write a group motto
  - e. Draw the group flag
3. Group members will be asked to explain to everyone of their project

Discussion :

1. How did they distribute their work?
2. Why did they choose the name, logo, ethics and motto?
3. Students behavior when doing the project
4. What did you gain from the activity?

Summary :

1. Together we are strong, alone we will fall
2. Cooperation reduce the time taken to finish a task
3. Fairness in workplace
4. Spirit of the team
5. More productive
6. Loyalty of where we belong